

212(5): Derivation of Coordinate Transformation with Rotation and Lorentz Boost.

Consider a rotation about the  $z$  axis in a plane:

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad - (1)$$

then  $x' = x \cos \theta + y \sin \theta \quad - (2)$

$$y' = -x \sin \theta + y \cos \theta. \quad - (3)$$

Therefore:  $\frac{\partial x'}{\partial x} = \cos \theta, \quad \frac{\partial x'}{\partial y} = \sin \theta \quad - (4)$

$$\frac{\partial y'}{\partial x} = -\sin \theta, \quad \frac{\partial y'}{\partial y} = \cos \theta. \quad - (5)$$

Also:  $\frac{\partial x}{\partial y} = \tan \theta. \quad - (6)$

Using the chain rule:

$$\frac{\partial x'}{\partial y} = \frac{\partial x'}{\partial x} \frac{\partial x}{\partial y} \quad - (7)$$

because:  $x' = x'(x(y)). \quad - (8)$

Eq. (7) is correct because:

$$\tan \theta = \frac{\sin \theta}{\cos \theta} \quad - (9)$$

In this case the Christoffel convention is zero

2) Because the space is Euclidean. Therefore:

$$\Gamma_{\mu\nu}^{\lambda} = 0. \quad - (10)$$

This result must be true in all frames of reference, so:

$$\Gamma_{\mu'\nu'}^{\lambda'} = 0 \quad - (11)$$

It follows that:

$$\frac{\partial x^{\mu}}{\partial x^{\mu'}} \frac{\partial x^{\lambda}}{\partial x^{\lambda'}} \frac{\partial}{\partial x^{\mu}} \left( \frac{\partial x^{\nu'}}{\partial x^{\lambda}} \right) = 0 \quad - (12)$$

It is known that:

$$\frac{\partial X}{\partial X'} \neq 0, \quad \frac{\partial Y'}{\partial Y} \neq 0, \quad \frac{\partial Y'}{\partial X} \neq 0 \quad - (13).$$

so for eq. (12) to be true:

$$\lambda = 3 \quad - (14)$$

because:

$$\frac{\partial Z}{\partial Z'} = 0, \quad \frac{\partial Y'}{\partial Z} = 0 \quad - (15)$$

$$x^1 = X, \quad x^2 = Y, \quad x^3 = Z. \quad - (16)$$

In order to understand this result recall that the active rotation of eq. (1) is equivalent to the passive rotation (UFT 199):

$$\underline{i}' = \underline{i} \cos \theta - \underline{j} \sin \theta \quad - (17)$$

$$\underline{j}' = \underline{i} \sin \theta + \underline{j} \cos \theta \quad - (18)$$

i.e. 
$$\begin{bmatrix} \underline{i}' \\ \underline{j}' \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \underline{i} \\ \underline{j} \end{bmatrix} \quad - (19)$$

Denote 
$$R_z = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \quad - (20)$$

then: 
$$\epsilon_{ij} = \left( \frac{dR_z}{d\theta} \right)_{\theta=0} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \quad - (21)$$

The rotation generator is:

$$J_z = -i \epsilon_{ij} \quad - (22)$$

The antisymmetric unit tensor  $\epsilon_{ijk}$  is defined by:

$$\epsilon_{ijk} = \epsilon_{ij} \epsilon_k \quad - (23)$$

and 
$$\epsilon_{ij} = \epsilon_{ijk} \epsilon_k \quad - (24)$$

In three dimensions this result may be rewritten:

$$\epsilon_{ij} = \epsilon^k_{ij} \epsilon_k \quad - (25)$$

Therefore

$$\boxed{\Gamma^k_{ij} = \epsilon^k_{ij}} \quad - (26)$$

4) For a 2 axis rotation this is exactly the type of connection defined by eqs. (12) to (16)

In three dimensions the totally anti-symmetric unit vector is an antisymmetric connection. describing a passive rotation equivalent to an active rotation.

We have:

$$\Gamma_{ij}^k = -\Gamma_{ji}^k \quad - (27)$$

and the connection is antisymmetric Q.E.D.

The dangerous term (12) is the coordinate transform of  $\Gamma_{ij}^k$  vanishes because:

$$\frac{dx^{\mu'}}{dx^{\lambda}} = \frac{dx^{\mu'}}{dx^{\lambda}} = 0 \quad - (28)$$

Q.E.D.

It is well known that:

$$[K_x, K_y] = -i J_z \quad - (29)$$

et cyclicum

where  $K_x$  and  $K_y$  are Lorentz boost generators, so:

$$F_{ij} = [K_i, K_j] \quad - (30)$$

and the commutator of Lorentz boosts is also defined by the connection (27).